



3DTechnics

Rhino Shoe Design Tutorial

- Modeling for the Shoe Industry by Institute of Biomechanics of Valencia (IBV)
- IBV is a technology centre that promotes and carries out scientific research, technological development, technical consultancy, and training in biomechanics.
- These are advanced tutorials. You should already have a working knowledge of Rhino V3.0 or later.
- The tutorials use practical examples that cover using Rhino to work through designing a shoe from original concept, through visualization to component manufacture.
- Topics include creating a last from images, digitizing, scanning, modifying a last model using curve and surface editing, creating soles and insoles and so on.
- Including PDF tutorial

